



Finalist of the Open Innovation Malmö

The 2030 Goal Puzzle

Jenny Grettve Studio, Malmö
www.jennygrettve.com

We have been aiming at designing a tool for schools that is so easy to both use and produce that there should be no obstacle to buy the puzzle. The idea is to make the puzzle cheap so that all children around the world can have the same learning opportunities and the same possibility to change and develop our future.

Your background and your life situation should not be a barrier for learning about how we can create a better future. If we want a functioning future and the 2030 goals to become reality we have to teach our children how to work together towards a better future, while having fun on the way.

Game description:

DK: 2030 Goal Puzzle er et kreativt pædagogisk træpuslespil til børn i alle aldre. Jenny Grettve Studio mener, at for at børn bliver mere opmærksomme og forstår 2030 målene, er det vigtigt at lege og spille det ind. Børn lærer ved at interagere, snakke, lytte og spille. Jenny Grettve Studio mener også, at børn har en stor og inspirerende fantasi, så legen skal altid have plads til omveje og improvisation. Lad børnene skabe fremtiden.

UK: The 2030 Goal Puzzle is a creative pedagogical wooden puzzle for children of all ages. Jenny Grettve Studio believe that for children to be more aware and to understand the 2030 goals, playing is key. Children learn by interacting, talking, listening and playing. Jenny Grettve Studio also believe that children possess a massive and inspiring fantasy so the play should always have room for detours and improvisation. Let the children create the future.

About the call: The challenge of the Open Innovation 2030 Agenda Call in Malmö was to design the 17 Sustainable Development Goals for the sustainable school of tomorrow. The goal was through innovative ways to highlight and raise awareness about the Sustainable Development Goals (SDGs) in existing and new school environments, supporting sustainability as an educational idea. The call searched for functional, informative, playful and cost-efficient innovations inviting children in different ages to learn more about the SDGs and how they can be assessed in daily life to support the transition to a more sustainable society